

Javonne Dandridge-Rivera

2D Artist/ Animator

JavonneDandridge@gmail.com

(917)386-5261

Experience

Present Freelance New York,
Designer & Artist

- Designed various illustrations and logos for independent clients
- Worked in multiple medias to meet clients standards
- Organized and maintained client relations during production

2012 **Comic Book Legal Defense Fund** New York, NY
Character Animator – Team Project

- Designed 2D characters to fit on a 3D background
- Worked alone to produce keyframed animation
- Worked with team to in-between and clean up animation

2013-2021 **Developmental Disabilities Institute** Ridge, NY
Community Instructor

- Advocated for autistic adults
- Helped integrate autistic adults in local community settings
- Assisted autistic adults through daily life skills and necessities

Skills

Skilled in 2D animation and editing using **Adobe Flash, After Effects, Premiere**, Illustration and graphic design using **Adobe Photoshop**, and **Illustrator, Clip Studio Paint Pro**, and **Apple Procreate** 3D modeling, texturing, and animation using **Autodesk 3ds Max**, familiar with **Pixologic Zbrush**, some experience with level design and art pipeline using the **Unreal 3 Engine**

Education

The New England Institute of Art Brookline, MA

Bachelor of Science degree in Media Arts & Animation

Anticipated August, 2012

Coursework includes: life drawing, color theory, graphic and spatial design, traditional 2D, 3D computer animation, stop motion, and digital motion graphics

